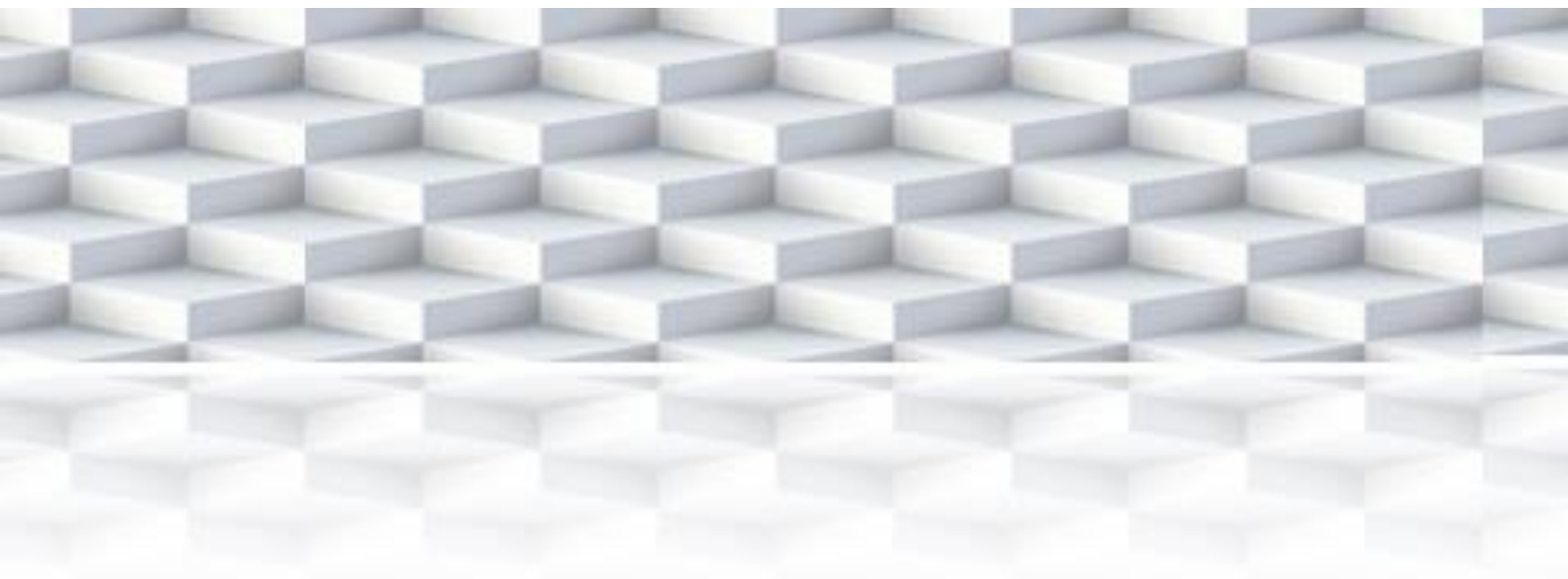


VESVET Newsletter No.1

April 2019



Content

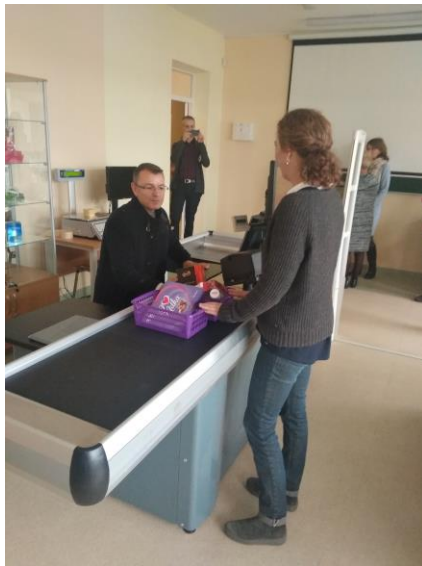
PROJECT ACTIVITIES	2
KICK-OFF MEETING IN VILNIUS	3
VESVET GAMES	4
VESVET COMPETENCE SET	5
FUTURE EVENTS	5
CONTACT AND PARTNERSHIP	6

Project activities

After half a year of working together, the project team has carried out several important activities and achieved milestones planned within the project:

- | During the Kick-off meeting in Vilnius Tourism and Commerce School on November 20-21 2018, partner institutions were discussing and selecting entrepreneurial **competences**, which would be the most useful and needed for students and employees.
- | Each VET partner during discussions with their teachers and partners identified entrepreneurial competencies. According to 10 summarized entrepreneurial **sub-competences**, also discussed during online meetings, each **workgroup** (four work groups of two-partner organisation) reviews three competences. Each work group is expected to independently organise the review process and to update the competence descriptions and reference systems, and to share the updated versions by May 10th 2019.
- | The project **website** was created – www.vesvet.vtpvm.lt. It contains all information regarding the project activities' implementation, project meetings information and results.
- | The project **brochure** in all partners' languages was created.
- | An **article** about the VESVET project was published in www.qswownews.com.

Kick-off meeting in Vilnius



| On the first Kick-off meeting in Vilnius, all project partners prepared presentations about their institutions and its leading activity in the project.

| Partners from Vilnius Tourism and Commerce School demonstrated to the guests where and how their students are studying relevant professions.

| During this meeting, project partners discussed the basic project idea, main objectives, activities, expected results, resource plan, and funds allocation, qualitative and quantitative requirements for the entire project in order to achieve results and create intelligent products.

Partners also discussed:

- the needs analysis that will be carried out on a national level of every participating VET school, methodology of development of entrepreneurship skills designation, the extent of this needs analysis, its structural parts and feedback on it;
- the stages regarding development of a validation system for entrepreneurship competences for VET students in regard to the acquisition of entrepreneurship competences at the interface of VET and business practices; tasks related with entrepreneurship competence for VET descriptions;
- work tasks on the validation and competence oriented learning approach; initial activities related with trainees' practice guidelines in internship environments for practice managers' development.



VESVET games



| VESVET project employs advanced learning methodologies including **games-based learning** seeking to increase learning motivation and engagement. During the implementation of the project there will be prepared a set of gamified material for the training course to support VET trainers to train in entrepreneurship competences (IO3).

| This course will contain a series of **gamified exercises**, guidance material, educational tools and games for the implementation of entrepreneurial skills into already existing training curricula.

| These tools will enable trainers to introduce modules on entrepreneurship and entrepreneurial learning into a range of VET courses.

| Project partners also had an opportunity to access already created games for learning by project partners from Nottingham Trent University.

| During the Kick-off meeting, project partners were also explaining what entrepreneurship competences are most important for VET learners and trainers through the game.



VESVET Competence set

Sub-competences of entrepreneurship and sense of initiative	
Field competences - E.g. engineering, electronics, hairdressing, mechatronics, etc. Field competences relate to the concrete professional competences in students' field of study. They are usually covered by formal assessment schemes of the VET institutions, like exams and test. In the LEVEL5 system, these can be addressed through contextualisation of the other competences with concrete indicators that relate to typical professional tasks, e.g. teamwork to carry out a work task.	Social competences - Teamwork (incl. aspects of diversity and interculturality) - Communication (incl. aspects of diversity, interculturality and networking)
Organisational competences - Resource management (incl. time, information, planning and implementing) - Flexibility/adaptability - Leadership (including sense of initiative and decision making) - Critical thinking (reflection and evaluation in regard to values, sustainability and ethics)	Personal competences - Creativity (and vision) - Autonomy (and goal orientation) - Leadership (including sense of initiative and decision making) - Problem solving - Reflection and evaluation (including self-reflection)

- | The **competence list** is a result of several consultations with VET teachers and employers in the partner countries.
- | The **competences** are structured along the **four competence fields** that the Europass system anticipates – field or professional competences, and personal, social and organizational competences. This structure was chosen in order to later enable the participating students to more easily present the results of their competence validation using the Europass tools.

Future events

- | VESVET 2nd team meeting is hosted by Zaeynep Mehmet Donmez Mesleki ve Teknik Anadolu Lisesi (Turkey) on 15th-16th May 2019. This meeting will be combined with the workshop on results of VET schools' partners – employers – survey & feedback about entrepreneurial competences and skills of learners.
- | During the second team meeting partners will discuss and share experience on the development of the Methodology of development of Entrepreneurship Competence, Level5, Teachers / Supervisors Handbook with simulated situations using video scripts and the development of Entrepreneurship skills training course for students.

Contact



Ramune Vadeikyte

Vilnius Tourism and Commerce School

Zirmunu st. 143, Vilnius 09128

Lithuania

Email: ramuneva@gmail.com

Follow the project activities by joining [LinkedIn group](#) or on the website: <http://vesvet.vtpvm.lt/>

VESVET partners

NOTTINGHAM
TRENT UNIVERSITY



Vilnius
University

blinc



blended learning institutions' cooperative

IMOTEC




EPRALIMA
escola profissional do alto lima



The European Commission support for the production of this publication does not constitute an endorsement of the contents which reflects the views only of the authors, and the Commission cannot be held responsible for any use which may be made of the information contained therein.